The Design and Implementation of Workflow Simulation based on the Theory of Discrete Event

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Abstract. With the development of workflow technology, operation simulation of workflow is becoming a new hot spot of the workflow technology. In order to further promote the construction work of the enterprise standardization and process. The present study establishes a workflow operation simulation model based on discrete event dynamic system theory and designs simulation methods for this model based on events scheduling. The simulation clock applies the event-oriented promoting way and inverse transform method in the generation of random variables. Finally, we give an example of process simulation.

Introduction

From the view of workflow system applications, the dynamic analysis of the model has a practical significance on business process. But it is still a fragile link in the workflow system simulation. The difficulty lays on building up the simulation model and analyzing simulation data which requires professional knowledge of statistics. However, the workflow system is unsafe when it is in lack of the support for simulation theory and simulation tools. Therefore, the workflow simulation technology has become the hot spot of the current workflow technology.

There are three methods including ICAM(Integrated Computer Aided Manufacturing) Definition3(IDEF3) method, Petri net method [1,2,3,4] and workflow method [5,6,7,8] on workflow model simulation. But the first two methods make it impossible to analyze and implement model. Therefore, we establish a simulation model for the workflow and give details of the key features of the method to achieve the desired results.

The paper first introduces the recent research status of the workflow simulation model, and then introduces the principle based on discrete event system simulation. Finally, it gives the simulation model and its implements of the workflow management system.

The simulation theory of the discrete event system

The discrete event system is a dynamic system [9] which is driven by event and whose system state changes occur in a series of discrete points of time. There are some important concepts in it: Entity [10], Event, Simulation clock, Activity, and Random number generator [9].

The simulation theory of the discrete event system. We regard events as the basic unit of the simulation system. Each Event should be related to an event handler program to deal with the effects that it takes on the entity and create a new follow-up event.

In the implementation of this method, all events are on the table of future events. Future events table is stored by all future events and their happening moment. Future event control components in the model select the events taken place at earliest moment from the table of future events and put the simulation clock to the time of the event, and then call the event handler program to execute it until the end of simulation [11,12].

The generation method of random variables. The simulation requires random variables with high accuracy and efficiency. There are inverse transform method, combination method, convolution method and acceptance-or-rejection method [13]. Here we use the most commonly used method-inverse transform method.
Set the discrete random variable \( x \) related to the values \( x_1, x_2, x_3, \ldots, x_n \) and their possibilities related to \( p(x_1), p(x_2), p(x_3), \ldots, p(x_n) \), the condition is: \( 0 < p(x_j) < 1 \), and \( \sum_{j=1}^{n} p(x_j) = 1 \), the distribution function shown in Fig. 1.

\[
F(x) = \begin{cases} 
0 & \text{if } x < x_1 \\
p(x_1) & \text{if } x_1 \leq x < x_2 \\
p(x_1) + p(x_2) & \text{if } x_2 \leq x < x_3 \\
p(x_1) + p(x_2) + p(x_3) & \text{if } x_3 \leq x < x_4 \\
p(x_1) + p(x_2) + p(x_3) + p(x_4) & \text{if } x_4 \leq x < x_5 \\
\vdots & \vdots \\
p(x_1) + p(x_2) + \cdots + p(x_n) & \text{if } x_n \leq x \\
1 & \text{if } x > x_n 
\end{cases}
\]

Fig. 1. Inverse transform method of discrete distribution.

In order to get the discrete random variables with inverse transform method, we put the intervals \([0,1]\) into \( N \) sub-intervals according to the values of \( p(x_1), p(x_2), p(x_3), \ldots, p(x_n) \). Then it can generate the distributed independent random numbers \( u \) in the interval \([0,1]\). According to which interval the value of \( u \) falls in, the corresponding random variable \( x_j \) is what we need.

The process model and method of workflow running simulation

Combined with workflow engine characteristics of the workflow management system and simulation analysis of the discrete event systems, we set up the simulation process model shown in Fig. 2 for workflow running.

Simulation driver of discrete event system. Simulation driver of the discrete event system is the core of the process model for running simulation. The workflow engine finishes the automated operation of the workflow model with the help of simulation driver. The core work of simulation driver is to complete the schedule of future event table, including the following context.

Simulation clock. Advancing method of event-oriented: in a discrete event system, there is no change during intervals of two adjacent events. The method is to put the simulation clock directly from the happening time of an event to the next happening time over the “inactive” state. That is, each advancing is to select the earliest event from the future event table and then put the simulation clock to the happening moment. As the generation of events is random, so is the advancing speed.

Event control component and the future event table. Future event scheduling algorithm shown in Fig. 3.
Random number generator and event generator. Random number generator plays a vital role in the running simulation stage. The workflow engine creates random discrete events with the help of random number generator.

Dynamic running simulation of workflow. Workflow dynamic simulation is one of the workflow execution transferring core units. Under the simulation actuation's function, it completes the workflow's automatic performance, and according to the node information, the flow transferring information, produces the new stochastic discrete event by the event generator.

The workflow model is the actual business process modeling by the process modeling tool, but the workflow process model is a static model which cannot be used for simulation directly. So we have to establish a workflow simulation model to get a more realistic simulation of the transferring process in reality. Workflow simulation model is an extension of the workflow model, adding the simulation information. Workflow management system supports multiple types of nodes, therefore, establishing the simulation model is corresponding to join the simulation information to these nodes and transitions, the following will discuss separately:

- **Start node (Start), End node (End)**
  These two types of nodes are used to mark the beginning and the end of a business process, so there is no need to join simulation information to these types of nodes.

- **Task nodes**
  This type of node represents the actual task, so we need to know the task execution time, resources and other information involved in the task. Among the processes in a workflow management system, mostly is the approval process in which less resource is used, so the article does not consider the process resource information. The time may be different each time you perform the actual task, so we get it by setting the time distribution and the corresponding parameters. The execution time here is composed of two parts: the waiting time after accepting the last task and the task processing time.

- **Fork node, Join node**
  This type of Fork node is used to decompose a single branch into multiple parallel execution branches. The type of Join node is used to merge multiple branches into a single branch. As these two types of nodes only play the roles on controlling process running and when the process operation transfers to this type of node, automatic judgment executes, so we can ignore its implementation time, and there is no need to join other information to these types of nodes.

- **Decision node**
  This type of node refers to node in which execution can be made automatically. When a process transfer to this type of node, expression results is determined automatically in accordance with the
rules set previously and select the appropriate jump path based on the results. Therefore, we set the 
rules of the results of the distribution function and the corresponding parameters to obtain specific 
jump path. Each execution result corresponds to a jump path, therefore, the distribution of rules result 
can stand for the distribution of the jump path.

- **Transition node**

  Transition represents the jump path between two nodes. Because the task node’s Jump information 
is stored in the Transition and the path which is choose to jump is different every time and therefore 
we need to set an execution probability to each jump path. Under the function of the random number 
generator, the last automatically select the jump path.

**Implementation**

In this section, we give an example of process simulation. When workflow simulation runs, one 
simulation process will complete the following procedures in order: Select the flow chart, read into 
the information of flow, initialize the simulation clock, simulation execution, results analysis, we will 
illustrate this with the computer supplies requisitioned process which run procedures are shown in 
Table 1.

<table>
<thead>
<tr>
<th>Serial number</th>
<th>Task content</th>
<th>transformer</th>
<th>Processing time</th>
<th>Time spent</th>
<th>Completion</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>The applicant fill out the application form</td>
<td>A</td>
<td>2012-02-24 09 48 32</td>
<td>20 03</td>
<td>processed</td>
</tr>
<tr>
<td>2</td>
<td>Information operation and maintenance center signature</td>
<td>B</td>
<td>2012-02-24 17 51 43</td>
<td>08 03</td>
<td>processed</td>
</tr>
<tr>
<td>3</td>
<td>Science and technology information department approval</td>
<td>C</td>
<td>2012-02-25 02 05 47</td>
<td>08 14</td>
<td>processed</td>
</tr>
<tr>
<td>4</td>
<td>The person in charge of the library confirmed</td>
<td>D</td>
<td>2012-02-25 09 51 51</td>
<td>07 46</td>
<td>processed</td>
</tr>
<tr>
<td>5</td>
<td>Forms archive</td>
<td>E</td>
<td>2012-02-25 18 25 59</td>
<td>08 34</td>
<td>processed</td>
</tr>
</tbody>
</table>

**Summary**

Workflow simulation is the new topic of research in the field of workflow technology. This article 
establishes a workflow simulation model and designs the simulation method based on event 
scheduling for the model, and briefly describes the realization method of key functions. Finally we 
give the example of computer supplies requisitioned process to show workflow management system 
simulation processes and it reaches the expected effect.

The article needs to be improved as follows: First of all in the workflow management system, most 
of the processes are approval-type processes in which less resources used, so our article does not 
consider the process resource information, but only by adding time simulation; In addition, the 
process of interactive simulation capabilities also need to continue to study.

**References**


