

3D Near-field Source Localization for Cross Array via Fourth-order Cumulant

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Abstract. This paper proposes a algorithm for 3D near-field source localization, which uses the cross array and fourth-order cumulant. We construct two high-dimensional matrices by using these six fourth-order cumulant matrices, according to the subspace theory, we can extract the rotation factors, which contain the parameter information of the sources. Then it is possible to obtain the elevation angle, azimuth angle and range of the sources. This algorithm doesn't need spectral peak search. The high degree of freedom of the higher order cumulants makes it unique advantages over traditional methods, such as the ability to avoid loss of apertures and the natural resistance to Gaussian noise. The results of MATLAB simulation show that this is an effective three-dimensional parameter estimation algorithm for near-field source.

1. Introduction

Source localization can be classified into far-field source localization and near-field source localization according to the range between the sources and the array. In both cases, the wave-fronts of incoming signals are different completely, so that they have different signal models [1, 2]. In the far-field source localization [3-6], the wave-front of the incoming signal is assumed to be a plane wave propagating in space, so each source is parameterized by only the Direction-Of-Arrival (DOA). But in the near-field, the signal wave-front is spherical, and both the DOAs and ranges are needed [7-17]. The algorithms in reference [18-20] were addressed to deal with three-dimensional (3D) source localization, which are joint azimuth angle, elevation angle and range estimation problem. But if they need spectral peak search that will lead compute very complexly.

In reference [1], it defined fourth-order cumulant matrix from the received signal, then constructed a high-dimensional matrix, and used the subspace theory to obtain the parameter estimation of the angle and range of the source, but this method can only get two-dimensional parameter estimation. We learned and used this method, so proposed a method for 3D near-field source location using cross-array and fourth-order cumulant. So that we can get three-dimensional parameter estimation. A cross-array which in the XOY plane is proposed in reference [2], while the Y axis has only three elements. It can get the three-dimensional parameter estimation of the source via the fourth-order cumulant, but the utilization efficiency of the element is relatively low. Compared the two methods, the algorithm in reference [2] suffers a heavy loss of the array aperture. The algorithm in this paper has a good estimation accuracy and performance, avoiding the aperture loss, which has a great impact on the resolution. Also, the high degree of freedom of the higher order cumulant makes it unique advantages over traditional methods, such as it does not require spectral peak search, the ability to avoid loss of apertures and the natural resistance to Gaussian noise. The results of MATLAB simulation show that this is an effective three-dimensional parameter estimation method for near-field source, its performance is better.

2. Data Model

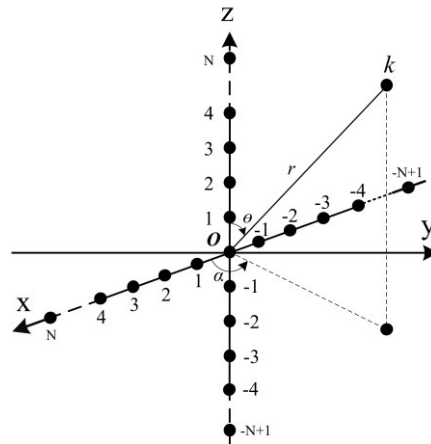


Fig. 1. Cross-array for 3D near-field source localization

Similar to [1, 2], we consider that there are K narrowband and independent non-Gaussian near-field radiation sources radiated to the cross array, as shown in Fig. 1. Each subarray contains $2N$ equally spaced omnidirectional sensors, the interval between two adjacent elements is $\lambda/4$, and the intersection of the array is selected as the reference point of the phase. After being down-converted to baseband and sampled at a proper sampling rate that satisfies the Nyquist rate, the signals received by the $(i, 0)$ -th and $(0, i)$ -th sensors in the subarray can be expressed as follows,

$$z_i(t) = \sum_{k=1}^K S_k(t) \cdot e^{j(\gamma_{zk}i + \phi_{zk}i^2)} + n_{zi}(t), \quad (1)$$

$$\text{where } \gamma_{zk} = -2\pi \frac{d}{\lambda} \cos \theta_k, \quad \phi_{zk} = \pi \frac{d^2}{\lambda_k r_k} \sin^2 \theta_k, \quad (1 \leq k \leq K)$$

$$x_i(t) = \sum_{k=1}^K S_k(t) \cdot e^{j(\gamma_{xk}i + \phi_{xk}i^2)} + n_{xi}(t), \quad (2)$$

$$\text{where } \gamma_{xk} = -2\pi \frac{d}{\lambda_k} \sin \theta_k \cos \alpha_k, \quad \phi_{xk} = \pi \frac{d^2}{\lambda_k r_k} (1 - \sin^2 \theta_k \cos^2 \alpha_k) \quad (1 \leq k \leq K).$$

while $n_{zi}(t)$ and $n_{xi}(t)$ represent the additive measurement noise, θ_k , α_k and r_k denote the elevation angle, azimuth angle and range of the k -th source, for $k = 1, \dots, K$, respectively.

The same, similar to the reference [1], throughout the rest of the paper, the following hypotheses are assumed to hold.

- (1) The sources are statistically mutually independent of non-Gaussian narrow-band stationary processes, with non-zero kurtosis.
- (2) The sensor noise is zero-mean Gaussian signal and independent of the source signals, which variance is σ^2 .
- (3) The source parameters are different from each other, that is $\phi_{xi} \neq \phi_{xj}$, $r_i \neq r_j$.
- (4) The distance between the elements must be met $d \leq \min(\lambda_k/4)$, the number of sources and the number of elements must be met $K < 2N - 2$.

3. Algorithm Description

3.1 Define Six Fourth-order Cumulant Matrices

Similar to [1], we defined the fourth-order cumulant matrix C_1 , for different sensor and time lags, the (m,n) -th element of which has the following form,

$$C_1(m,n) = \text{cum}\{z_{m-N+1}(t), z_{m-N}^*(t), z_{n-N+1}^*(t), z_{n-N}(t)\} = \sum_{k=1}^K c_{4sk} e^{j2(m-n)\phi_{zk}}, \quad (3)$$

where $1 \leq m, n \leq 2N-2$, $c_{4sk} = \text{cum}\{s_k(t), s_k^*(t), s_k^*(t), s_k(t)\}$ is the fourth-order kurtosis of the k -th source. Note that C_1 can be represented in a compact form as

$$C_1 = A_z C_{4s} A_z^H. \quad (4)$$

The superscript H denotes the Hermitian transpose, $C_{4s} = \text{diag}[c_{4s1}, \dots, c_{4sK}]$, $A_z = [a_{z1}, \dots, a_{zK}]$. Likewise, the following can be obtained,

$$C_2(m,n) = \text{cum}\{z_{(m+1)-N+1}(t), z_{(m+1)-N}^*(t), z_{n-N+1}^*(t), z_{n-N}(t)\} = \sum_{k=1}^K c_{4sk} e^{j2\phi_{zk}} e^{j2(m-n)\phi_{zk}} = A_z \Phi_{z1} C_{4s} A_z^H, \quad (5)$$

$$C_3(m,n) = \text{cum}\{z_{m-N+1}(t), z_{m-N}^*(t), z_{n-N+1}^*(t), z_{n-N}(t)\} = \sum_{k=1}^K c_{4sk} e^{j2\gamma_{zk}} e^{j2(m-n)\phi_{zk}} = A_z \Phi_{z2} C_{4s} A_z^H, \quad (6)$$

where $\Phi_{z1} = \text{diag}\{e^{j2\phi_{z1}}, e^{j2\phi_{z2}}, \dots, e^{j2\phi_{zK}}\}$, $\Phi_{z2} = \text{diag}\{e^{j2\gamma_{z1}}, e^{j2\gamma_{z2}}, \dots, e^{j2\gamma_{zK}}\}$, $1 \leq m, n \leq 2N-2$.

Also the following can be get,

$$C_4(m,n) = \text{cum}\{x_{m-N+1}(t), x_{m-N}^*(t), x_{n-N+1}^*(t), x_{n-N}(t)\} = \sum_{k=1}^K c_{4sk} e^{j2(m-n)\phi_{sk}} = A_x C_{4s} A_x^H, \quad (7)$$

$$C_5(m,n) = \text{cum}\{x_{(m+1)-N+1}(t), x_{(m+1)-N}^*(t), x_{n-N+1}^*(t), x_{n-N}(t)\} = \sum_{k=1}^K c_{4sk} e^{j2\phi_{sk}} e^{j2(m-n)\phi_{sk}} = A_x \Phi_{x1} C_{4s} A_x^H, \quad (8)$$

$$C_6(m,n) = \text{cum}\{x_{m-N+1}(t), x_{m-N}^*(t), x_{n-N+1}^*(t), x_{n-N}(t)\} = \sum_{k=1}^K c_{4sk} e^{j2\gamma_{sk}} e^{j2(m-n)\phi_{sk}} = A_x \Phi_{x2} C_{4s} A_x^H, \quad (9)$$

where $A_x = [a_{x1}, a_{x2}, \dots, a_{xK}]$, $\Phi_{x1} = \text{diag}\{e^{j2\phi_{x1}}, e^{j2\phi_{x2}}, \dots, e^{j2\phi_{xK}}\}$, $\Phi_{x2} = \text{diag}\{e^{j2\gamma_{x1}}, e^{j2\gamma_{x2}}, \dots, e^{j2\gamma_{xK}}\}$, $1 \leq m, n \leq 2N-2$. Since all the source signals are assumed to have nonzero kurtosis, C_{4s} is an invertible diagonal matrix. Besides, because of the assumption $i \neq j$, $\phi_{xi} \neq \phi_{xj}$, $\gamma_{zi} \neq \gamma_{zj}$ and $r_i \neq r_j$, So A_z and A_x are all $(2N-2) \times (2N-2)$ Vandermonde matrices with full column rank K , $C_1 \sim C_6$ are all $(2N-2) \times (2N-2)$ dimensional matrices with rank K .

We can construct a high-dimensional matrix,

$$C_z = [C_1 \ C_2 \ C_3]^T = [A_z C_{4s} A_z^H \ A_z \Phi_{z1} C_{4s} A_z^H \ A_z \Phi_{z2} C_{4s} A_z^H]^T = [A_z \ A_z \Phi_{z1} \ A_z \Phi_{z2}]^T C_{4s} A_z^H = \mathcal{A}_z C_{4s} A_z^H \quad (10)$$

The same operation, we can get $C_x = [C_4 \ C_5 \ C_6]^T$, the superscript T denotes transpose.

3.2 Parameter Estimation

Singular value decomposition to the high-dimensional matrices, for example

$$C_z = U_z S_z V_z^H . \quad (11)$$

While U_z, S_z are $(6N-6) \times (6N-6)$ high-dimensional matrices, and V_z is $(2N-2) \times (2N-2)$ dimensional matrix, Let the left singular value vector matrix $U_z = [u_{z1}, u_{z2}, \dots, u_{z(6N-6)}]$, and the singular value vectors corresponding to K larger singular values are taken out, so we can get $E_z = [u_{z1}, u_{z2}, \dots, u_{zk}]$. From the subspace theory $E_z T = \mathcal{A}_z^0$, E_z could be divided into three $(2N-2) \times K$ dimensional matrices E_{za}, E_{zb}, E_{zc} , So that we can get,

$$[E_{za} \ E_{zb} \ E_{zc}]^T T = E_z T = \mathcal{A}_z^0 = [A_z \ A_z \Phi_{z1} \ A_z \Phi_{z2}]^T . \quad (12)$$

From the formula (14), we can get two important equations, $E_{za}^+ E_{zb} = T^{-1} \Phi_{z1} T$, $E_{za}^+ E_{zc} = T^{-1} \Phi_{z2} T$. In the above formula, the “ $(\cdot)^+$ ” denotes pseudo inverse, Extract the rotation factors and perform the eigenvalue decomposition operation. It can be found that the extraction of the rotation factor to get the eigenvalue can obtain the parameter information of the source, the parameter γ_{zk} and ϕ_{zk} which containing the location information of the sources can be obtained from Φ_{z1} , Φ_{z2} , $\hat{\gamma}_{zk} = \angle \cdot (\Phi_{z2}(k')) / 2$, $\hat{\phi}_{zk} = \angle \cdot (\Phi_{z1}(k')) / 2$, the “ $\angle \cdot$ ” denotes the phase angle operator. From these intermediate variables, we can get the multidimensional parameter estimation of the source

$$\hat{\theta}_k = \arcsin(-\hat{\gamma}_{zk} \lambda / 2\pi d), \quad (13)$$

$$\hat{r}_{zk} = [\pi d^2 \cos^2(\hat{\theta}_k)] / \lambda_k \hat{\phi}_{zk} . \quad (14)$$

The same operation is used for C_x , so we can get the parameters estimation in another dimension, that is, $\hat{\alpha}_k = \arcsin(-\hat{\gamma}_{zk} \lambda_k / 2\pi d)$, $\hat{r}_{xk} = [\pi d^2 \cos^2(\hat{\alpha}_k)] / \lambda_k \hat{\phi}_{xk}$

3.3 Parameters Pairing

Similar to the reference [1], find the position of the largest element of the modulus in each row of R_u , we can get the correct order of elevation angle and range parameters from the source.

$$R_u = \text{abs}(T_1^H(:, i) * T_2(:, j)) \begin{cases} \approx 1, & \text{Corresponds to the same eigenvector} \\ \approx 0, & \text{Corresponds to the different eigenvector} \end{cases} \quad (15)$$

Also we can get azimuth angle and the correct corresponding range parameters again. It can be seen in the hypothesis, the range from different sources are different, $r_i \neq r_j$, [1, 2], compare the results of the range parameter estimates obtained twice to find the correspondence.

$$k' = \arg \min_{1 \leq k' \leq K} |\hat{r}_{xk} - \hat{r}_{zk}| \quad (1 \leq k' \leq K) \quad (16)$$

3.4 Algorithm steps

The proposed method can be described as follows.

Step1. Estimate fourth-order cumulant matrices $\hat{C}_1, \hat{C}_2, \hat{C}_3, \hat{C}_4, \hat{C}_5$ and \hat{C}_6 , then construct C_z and C_x .

Step2. Singular value decomposition to the high-dimensional matrices C_z and C_x , then according to the subspace theory, get the rotation factors $\Phi_{z1}, \Phi_{z2}, \Phi_{x1}, \Phi_{x2}$, Eigenvalue decomposition of these rotation factors., get $\hat{\gamma}_{zk}, \hat{\phi}_{zk}$ and $\hat{\gamma}_{xk}, \hat{\phi}_{xk}$ which containing the location information of the sources.

Step3. Match the parameters $\hat{\gamma}_{zk}$ and $\hat{\phi}_{zk}, \hat{\gamma}_{xk}$ and $\hat{\phi}_{xk}$, get the parameters estimation $(\hat{\theta}, \hat{r}_z)$ and $(\hat{\alpha}, \hat{r}_x)$ respectively.

Step4. Match the two sets of data $(\hat{\theta}, \hat{r}_z)$ and $(\hat{\alpha}, \hat{r}_x)$, get three-dimensional parameter estimation of the source $(\hat{\theta}, \hat{\alpha}, \hat{r})$.

4. Simulation Results

Assumptions are as described above, consider there are 2 near-field sources located at $\{\theta_1 = 40^\circ, \alpha_1 = 50^\circ, r_1 = 0.9\lambda\}$ and $\{\theta_2 = 50^\circ, \alpha_2 = 45^\circ, r_2 = 0.3\lambda\}$, Each Monte Carlo simulation experiment runs 500 times independently. The performance of the algorithm is measured by the root mean square error (RMSE) of the estimated parameters, for example,

$$RMSE_\theta = \sqrt{\frac{1}{M} \sum_{m=1}^M (\hat{\theta}_m - \theta)^2}. \quad (17)$$

Fig. 2, Fig. 3 and Fig. 4 depict the RMSE of the parameter estimation when the number of snapshots is 300, 500 and 700, respectively. Fig. 5, Fig. 6 and Fig. 7 depicts the scatter figure of angle and range in different dimension, respectively. Fig. 8, Fig. 9 and Fig. 10 compares the proposed algorithm and the algorithm in reference [2], respectively, while the number is set equal to 500, and the SNR varies from 5 db to 25 db. Fig. 10, Fig. 11 and Fig. 12 compares the proposed algorithm and the algorithm in reference [2], respectively, while the SNR is set equal to 20 db, and the snapshot number varies from 20 to 1000.

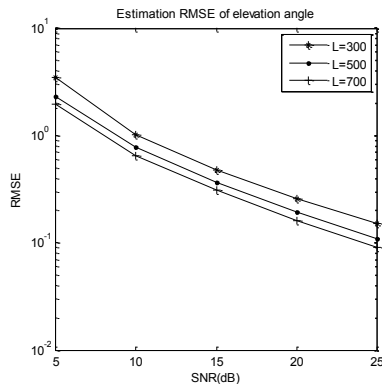


Fig. 2. Estimation RMSE of angle

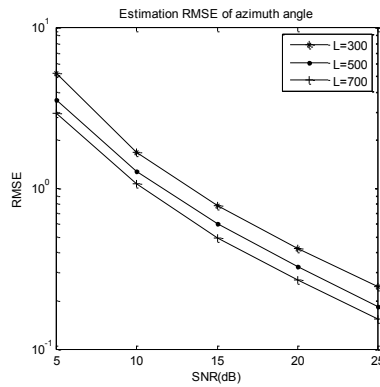


Fig. 3. Estimation RMSE of azimuth angle

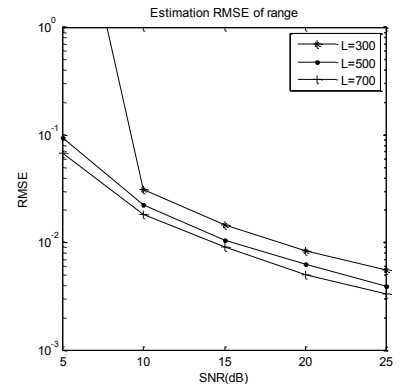


Fig. 4. Estimation RMSE elevation range

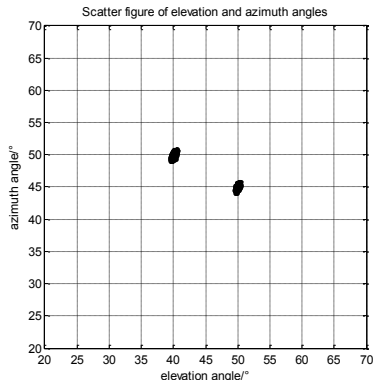


Fig. 5. Scatter figure of elevation and azimuth angles

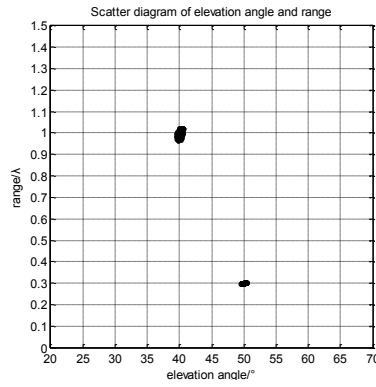


Fig. 6. Scatter figure of elevation angle and range

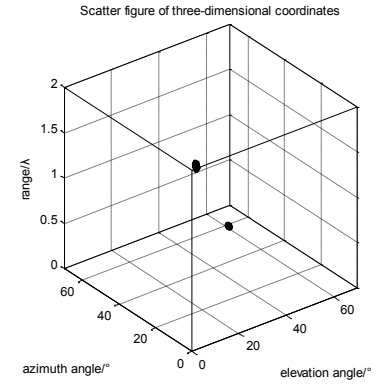


Fig. 7. Three-dimensional coordinates

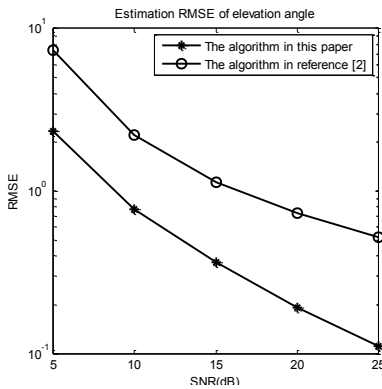


Fig. 8. Estimation RMSE of elevation angle

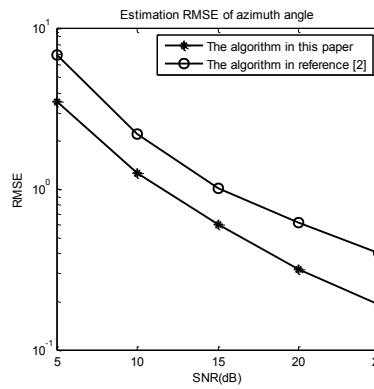


Fig. 9. Estimation RMSE of azimuth angle

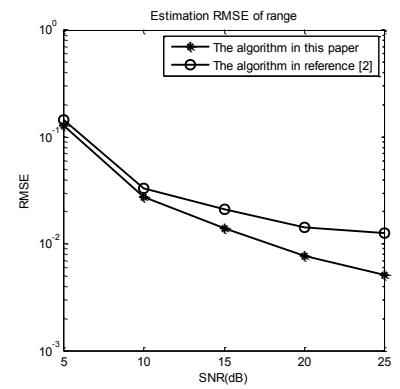


Fig. 10. Estimation RMSE of angle

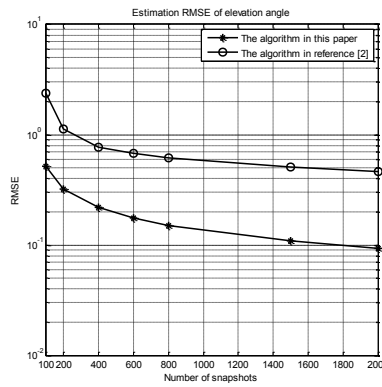


Fig. 11. Estimation RMSE of elevation angle

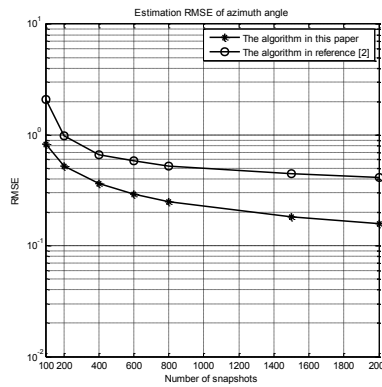


Fig. 12. Estimation RMSE of azimuth angle

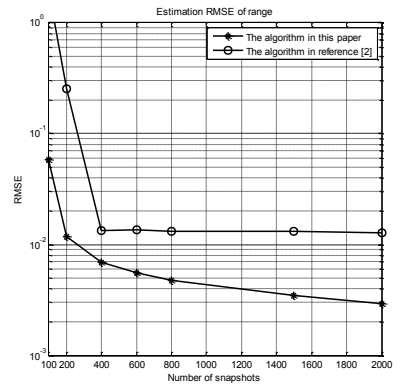


Fig. 13. Estimation RMSE of range

5. Conclusion

We propose a cross array in the XOZ plane, construct six fourth-order cumulant matrices, which can construct two high-dimensional matrices. According to the spatial theory, we can extract the rotation factor to obtain the multidimensional parameter estimation of the source, but in the result, we must do the parameter matching work. Theoretical analysis and computer simulation results show that the algorithm is effective.

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