

# A Small Patch Antenna with Ellipse Disc Loaded/cut by Using Differential Evolution

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**Abstract.** Computer hardware course is abstract, Multisim simulation software will be integrated into the computer hardware course teaching, promote the teaching to the development of information technology through the simulation play the role of technology, brings to the teachers and students professional and comprehensive virtual experiment environment. This paper first introduces the basic situation of Multisim software platform, combined with the practice of the current computer hardware curriculum system of computer composition principle of this course, analyzes the composition of the functional units of the computer virtual simulation design and implementation method, discusses the important role of the virtual simulation technology platform, a comprehensive system of value of the virtual simulation the hardware based on Multisim.

## Introduction

Evolutionary antenna design has been investigated by researchers since the early 1990s, e.g., [1], [2], [3]. And it is still a hot topic up to date. For example, [4], [5], etc. designed wire antennas; [6], [7], [8], etc. designed planar antennas; [10], [11], [9], [12], [13], etc. designed antenna arrays. Once a new evolutionary algorithm is proposed, it is usually applied to design antenna soon. Particle swarm optimization (PSO) [14] is used to design antennas, e.g., [15], [16], [17]. Differential evolution (DE) [18] is adopted to design antennas, e.g., [6], [19], [20]. Evolutionary algorithm with machine learning technique is a hot research topic in the evolutionary computation area, e.g., [21]. The achievements are employed to design antennas as well, e.g., [6]. In this paper, a patch antenna in the 2.45GHz band is designed by using differential evolution. After a brief review of the evolutionary antennas in Section I, this paper is organized as follows: Section II introduces the concepts of constrained optimization problems (COPs) and a typical evolutionary algorithm, differential evolution. Section III models the antenna design as a COP. Then the antenna design problem is solved by DE in Section IV. Finally, Section V summarizes the conclusion of this paper.

## Preliminary

### A. Constrained Optimization Problem

Antenna design can be modeled as a constrained optimization problem (COP). We review the COP in this subsection. Without loss of generality, minimization optimization is assumed.

**Definition 1:** (Constrained Optimization Problem(COP)) A general COP includes a set of  $n$  variables, an objective function, and a set of  $m$  constraints. Objective function and constraints are functions of the variables. The optimization goal is to

$$\begin{aligned} \min \quad & y = f(\vec{x}) \\ \text{st:} \quad & g(\vec{x}) = (g_1(\vec{x}), g_2(\vec{x}), \dots, g_m(\vec{x})) \leq \vec{0} \\ \text{where} \quad & \end{aligned} \quad (1)$$

$$\begin{aligned} \mathbf{X} &= \{\vec{x} \mid \leq \vec{x} \leq \vec{u}\} \\ \vec{l} &= (l_1, l_2, \dots, l_n), \vec{u} = (u_1, u_2, \dots, u_n) \end{aligned}$$

where  $\vec{x}$  is the solution vector (solution for short) and  $\mathbf{X}$  denotes the solution space,  $\vec{l}$  and  $\vec{u}$  are the lower bound and upper bound of the solution space,  $g(\vec{x}) \leq 0$  is the constraint and  $\vec{0}$  denotes the constrained boundary.

The antenna design in the paper is solved by our evolutionary antenna solver. The evolutionary algorithms in the solver demands a normalized solution space from  $\mathbf{X} = [\vec{l}, \vec{u}]$  to  $\mathbf{X}$  by

$$\vec{x}_j = \frac{\vec{x}_j - \vec{l}_j}{\vec{u}_j - \vec{l}_j}, j = 1, 2, \dots, n \quad (2)$$

The violation of a constraint is usually evaluated as

$$G_i(\vec{x}) = \max\{g_i(\vec{x}), 0\}, i = 1, 2, \dots, m. \quad (3)$$

The constraint-violation of a solution is defined as the average of the normalized violations of all constraints of the solution in the following:

Definition 2: (Constraint-violation)

$$cv(\vec{x}) = \frac{1}{m} \sum_{i=1}^m \frac{G_i(\vec{x})}{\max_{\vec{x} \in \mathbf{P}(0)} \{G_i(\vec{x})\}} \quad (4)$$

### B. Differential Evolution

The differential evolution (DE) [18] is typically effective in solving continuous problems including continuous COPs. The DE is adopted to solve antenna design problems in this paper. It has many different schemes to generate offsprings. The basic DE scheme DE/rand/1/bin is used in the paper. A version of the algorithm is described in Algorithm II-B.

In the affine mutation operator, the offspring  $U_i(j)$  may exceed the normalized range  $[0, 1]$ . We set  $U_i(j) = \text{fraction}(U_i(j))$  when  $U_i(j) < 0.0$ , and  $U_i(j) = 1 - \text{fraction}(U_i(j))$  when  $U_i(j) > 1.0$ .  $\text{fraction}(U_i(j))$  returns the fraction part of  $U_i(j)$ , e.g.,  $\text{fraction}(-1.25) = 0.25$ ,  $\text{fraction}(1.25) = 0.25$ .  $U_i$  better than  $P_i$  means that  $cv(U_i) < cv(P_i)$  or that  $cv(U_i) == cv(P_i)$  and  $f(U_i) < f(P_i)$ .

## MODELING THE ANTENNA DESIGN AS A COP

In this section, the specifications of the antenna is first given. And following Eq. (1), a COP problem is constructed based on the specifications. Then the DE algorithm can be used to solve the constructed COP. Consequently, the antenna design problem will be solved.

### A. Design specifications of the Antenna

An omnidirectional microstrip antenna is intended to be designed in a range of 2.45GHz band. The specifications are shown in Table I.

TABLE I  
DESIGN SPECIFICATIONS OF THE WI-FI ANTENNA

Property	Specifications
Frequency	
Gain Mode	$2400 \pm 100 MHz$ $\geq -2dB, -180^\circ \leq \theta \leq 180^\circ$ $\varphi = 0^\circ$ $< 1 : 2$ ,
VSWR	
	$50\Omega$
	$30mm$
	$1.6mm$
	$4.4$

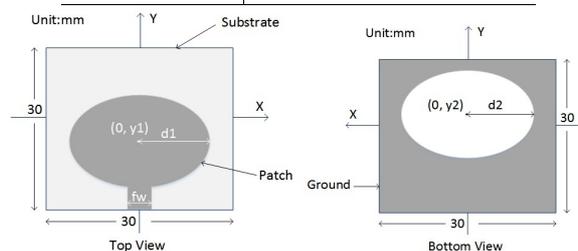


Fig. 1. Geometric shape of the antenna

### B. Antenna design formed as a COP

The geometric structure of the antenna is shown in Fig. 1. A square flame retardant 4(FR4) substrate is given with side 30mm and with thickness 1.6mm and the relative permittivity is 4.4. An ellipse disc patch is loaded on the top of the substrate while the ground is cut off an ellipse disc on the bottom.

The centers of the two ellipse discs are located right above/on y-axis ( denoted as (0,y1,0) and (0,y2,1.6) respectively), each has an axis parallel to x-axis ( denoted as d1 and d2 respectively), and the micro-strip feed line connected the top patch goes along y-axis (the width of the feed line is denoted as fw). Suppose both ellipse have same axis ratio (denoted as r).

The above six parameters y1,y2,d1,d2,fw,r are design variables in this antenna design. That is, the solution vector is  $\vec{x} = (y1,y2,d1,d2,fw,r)$ . Based on the space constraints in the specifications, the solution space is supposed in the following ranges.

$-14.0\text{mm} \leq y1 \leq 14.0\text{mm}$ ,  $-14.0\text{mm} \leq y2 \leq 14.0\text{mm}$ ,  $1.0\text{mm} \leq d1 \leq 14.0\text{mm}$ ,  $1.0\text{mm} \leq d2 \leq 14.0\text{mm}$ ,  $1.0\text{mm} \leq fw \leq 3.0\text{mm}$  and  $0.01 \leq r \leq 1.0$ , i.e., the Eq. (5)

$$\begin{aligned} \mathbf{X} &= \{ \vec{x} | \vec{l} \leq \vec{x} \leq \vec{u} \} \\ \vec{x} &= (y_1, y_2, d_1, d_2, fw, r) \\ \vec{l} &= (-14.0, -14.0, 1.0, 1.0, 1.0, 0.01) \\ \vec{u} &= (14.0, 14.0, 14.0, 14.0, 3.0, 1.0) \end{aligned} \quad (5)$$

The objective and constraints are modeled according to the design specification in Table I. The gains are sampled in 5o increments over the region  $-180^\circ \leq \theta \leq 180^\circ$  and  $\varphi = 0^\circ$ , and the frequencies are sampled in 50MHz increments over the band from 2.35GHz to 2.55GHz.

The objective is defined as the summary of all the gain variances and the VSWR variance over the frequency band, see Eq. (6).

$$f(\vec{x}) = \sum \sum GV \text{ariance}_{\varphi, \theta} + V \text{SWRV \text{ariance}} \quad (6)$$

The constraints on gains are defined over the interested directional region and the frequency band based on the specifications in Table I, see Eq.(7).

$$gGain(\varphi, \theta, freq)(\vec{x}) = -2.0 - Gain(\varphi, \theta, freq) \quad (7)$$

The constraints on VSWR are defined over the frequency band, see Eq. (8).

$$gV \text{SWR}_{freq}(\vec{x}) = V \text{SWR}_{freq} - 2.0 \quad (8)$$

Another kind of constraints is that the ellipse disc must stay inside of the square with side 30mm, which demands that

$$\begin{aligned} gEllipse_1(\vec{x}) &= y_1 + r * d_1 - 15 \\ gEllipse_2(\vec{x}) &= y_2 + r * d_2 - 15 \\ gEllipse_3(\vec{x}) &= -15 - (y_1 - r * d_1) \\ gEllipse_4(\vec{x}) &= -15 - (y_2 - r * d_2) \end{aligned} \quad (9)$$

The number of constraints on gains is  $72 * 5 = 360$  respectively, on VSWR, the number is 5, and on the ellipseconstraints, the number is 4. In all, there are 369 constraints.

The antenna design is formed as a COP as follows:

$$\begin{aligned} gV \text{SWR}_{freq}(\vec{x}) &= V \text{SWR}_{freq} - 2.0 \leq 0 \\ gEllipse_1(\vec{x}) &= y_1 + r * d_1 - 15 \leq 0 \\ gEllipse_2(\vec{x}) &= y_2 + r * d_2 - 15 \leq 0 \\ gEllipse_3(\vec{x}) &= -15 - (y_1 - r * d_1) \leq 0 \\ gEllipse_4(\vec{x}) &= -15 - (y_2 - r * d_2) \leq 0 \end{aligned} \quad (10)$$

Since the objective is actually the summary of all the gain variances and the VSWR variance over the frequency band, Then a antenna with stable performance over the frequency band will be preferred.

### The realization method of virtual technology

The antenna design COP problem Eq. (10) is solved by using DE in this section.

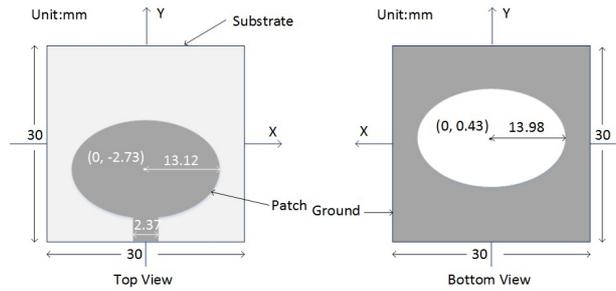


Fig. 2. Geometric structure of an evolved antenna

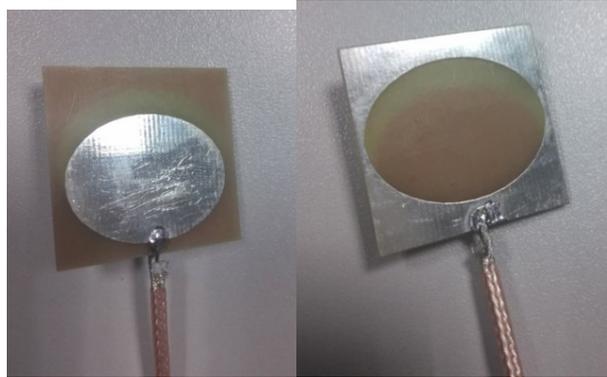


Fig. 3. Photo of the prototype of an evolved antenna

**A. Setting DE parameters**

The DE parameters are set as follows:

Evolutionary generations  $T = 500$ .

Population size  $NP = 50$ .

Crossover rate  $CR = 0.9$ .

Scaling factor  $F = rndreal(0,1)$ .

Uniform mutation probability  $p_m = 0.01$ .

**B. Results and Discussion**

The electromagnetic simulation software HFSS is adopted for evaluating the performance of the antenna during the run of the DE. Some antennas have been obtained. Fig. 2 shows the geometric structure of an evolved antenna. A photo of the prototype is shown in Fig. 3.

We have measured the S-parameters( VSWRs ) of the evolved antenna. And the comparison result of S-parameters over the frequency range from 2.35GHz to 2.55GHz between the simulated and the measured are pictured in Fig. 4. The measured S-parameters are matched the simulated Sparameters, and they are all lower than -10dB (i.e., VSWR lower than 2), see Fig. 4.

However, the gains were not measured because of the expensive cost. The graph of the simulated gains over the range  $-180^\circ \leq \theta \leq 180^\circ$ ,  $\phi = 9^\circ$  at 2.45GHz frequency is shown in Fig. 5. It can be observed that the simulated gains matched the specifications on the whole.

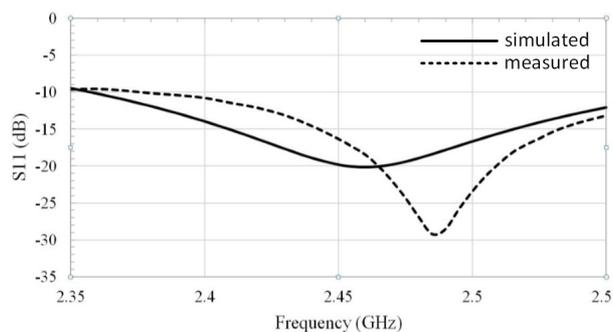


Fig. 4. Comparison of S-parameter (V SWR) between the simulated and the measured of the evolved antenna over the frequency range from 2.35GHz to 2.55GHz.

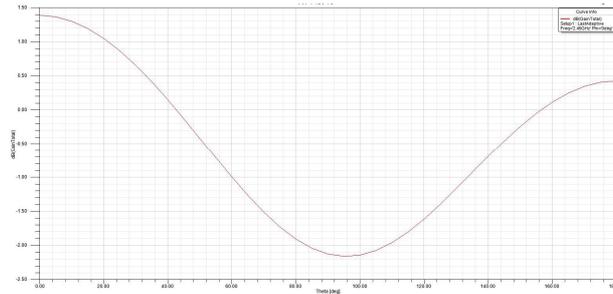


Fig. 5. Graph of the simulated gains over  $-180^{\circ} \leq \theta \leq 180^{\circ}$ ,  $\phi = 0^{\circ}$  at 2.45GHz frequency.

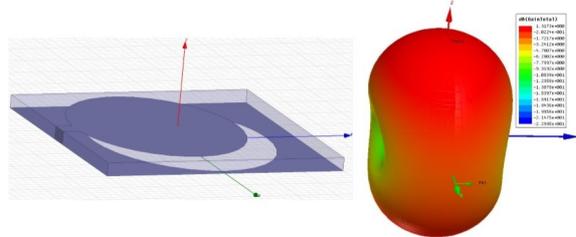


Fig. 6. Three dimensional radiation pattern at 2.45GHz frequency

The three dimensional radiation pattern over the range  $-180^{\circ} \leq \theta \leq 180^{\circ}$ ,  $-180^{\circ} \leq \phi \leq 180^{\circ}$  at 2.45GHz frequency is shown in Fig. 6. We can see the antenna is omnidirectional one.

### C. Application of the evolved antennas

One evolved antenna was mounted to a PC computer, see Fig. 7. It is verified that the evolved antenna works well.

## Conclusions

This paper presents a small new patch antenna.

A new geometrical structure is proposed that the square substrate is given with side 30mm (only about a quarter of the wavelength) and with thickness 1.6mm, and that an ellipse disc patch is loaded on the top of the substrate while the ground is cut off an ellipse disc on the bottom.



Fig. 7. The designed antenna used as a personal computer antenna in our lab.

A constrained optimization problem is formed for the antenna design with the sizes and the locations of the two ellipses and the width of the feed-line as solution vector. A DE is then used to solve the COP problem.

The evolved antenna has a relative band width approaching 10%, while a usual similar antenna would be about 4% band width.

One antenna was mounted to a personal computer for indoor use. And we found they worked very well.

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