

# Pairing Computation in Jacobi Quartic Curves Using Weight Projective Coordinates

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**Abstract.** In this paper, we present the pairing computation on Jacobi quadric curves using weight projective coordinates. In our algorithm, the cost of addition step reduced to  $1M+(k+9)m+3s+1m_c$ , and the cost of doubling step is  $1M+1S+(k+3)m+8s+2m_a+1m_d$ .

## Introduction

The fast algorithms for pairing computation play an important role in pairing-based cryptography. Generally, we using Miller's algorithm to compute pairing. Consequently, many improvements on Miller's algorithm were presented. A well-known elliptic curve model is Weierstrass model, and many efficient formulas for pairing computation for this model can be found in [1, 2, 3, 4, 5]. One of the ideas to make improvements is to try to compute pairings on other elliptic curve models which provide more efficient algorithms for the group law.

The use of Jacobi quartic curves in cryptology was explained in [6] and [7]. Then many other formulas for point addition and doubling on Jacobi quartic curves are given in the literature, see [8] for a brief development history of Jacobi quartic curves. While pairing computation on Jacobi quartic curves was proposed by Wang et al. [9] in 2011. In [10], Zhang et al. proposed a geometric approach to explain the group law on Jacobi quartic curves which are seen as the intersection of two quadratic surfaces in space. Using the geometry interpretation, we construct Miller function. Then we present explicit formulae for the addition and doubling steps in Miller's algorithm to compute the Tate pairing on Jacobi quartic curves. Note that they used the projective coordinates.

The cost of the algorithm for pairing computation over Jacobi quartic curves consists three parts: the cost of updating the point, the cost of updating the iteration function, and the cost of evaluating the Miller function at some point  $Q$ . In this paper, we using geometric interpretation of the group law on Jacobi quartic curves proposed in [10] and weight projective coordinates to compute Tate pairing of Jacobi quartic curves over finite field. In our algorithm, the cost of addition step reduced to  $1M + (k+9)m + 3s + 1m_c$ , and the cost of doubling step is  $1M + 1S + (k+3)m + 8s + 2m_a + 1m_d$ .

Note that we use  $m$  and  $s$  denote the costs of multiplication and squaring in the base field  $F_q$ ;  $M$  and  $S$  denote the costs of multiplication and squaring in the extension field  $F_{q^k}$ ;  $m_c$  denotes the cost of multiply by a constant in the base field.

## Preliminaries

In this section we briefly review the preliminaries of Tate pairing and the background of Jacobi quartic curves.

**Tate Pairing.** Let  $F_q$  be a finite field,  $p$  is an odd prime,  $q = p^n$ ,  $(3, q) = 1$ .  $E$  be an elliptic curve defined over  $F_q$  with neutral element denoted by  $O$ .  $n$  is a prime,  $n \nmid \#E(F_q)$ . Let  $k > 1$  denote the embedding degree with respect to  $n$ , that is  $k$  is the smallest integer such that  $n \mid q^k - 1$ . For any point  $P \in E(F_q)[n]$ , there exists a rational function  $f_P$  defined over  $F_q$  such that  $\text{div}(f_P) = n(P) - n(O)$ . The rational function is unique up to a non-zero scalar multiple according to Riemann-Roch

theorem. The group of  $n$ -th roots of unity in  $F_{q^k}$  is denoted by  $\mu_n$ . The reduced Tate pairing is then defined as

$$T_n : E(F_q)[n] \times E(F_{q^k}) \rightarrow \mu_n : (P, Q) \mapsto f_P(Q)^{(q^k-1)/n}.$$

The rational function  $f_P$  can be computed in polynomial time by using Miller's algorithm ([5]). Let  $n = (n_{l-1}, \dots, n_1, n_0)_2$  be the binary representation of  $n$ , where  $n_{l-1} = 1$ . Let  $g_{T,S} \in F_q(E)$  be the rational function with divisor  $\text{div}(g_{T,S}) = (T) + (S) - (O) - (T+S)$ , where  $T+S$  denotes the sum of  $T$  and  $S$  on  $E$ , and additions of the form  $(T) + (S)$  denote formal addition in the divisor group. The Miller's algorithm which starts with  $T = P, f = 1$  is as follows:

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**Algorithm 1** Miller's algorithm

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**Output:**  $n = \sum_{i=0}^{l-1} n_i 2^i$ , where  $n_i \in \{0,1\}, P \in E(F_q), Q \in E(F_{q^k})$

**return**  $f_n^{(q^k-1)/n}(Q)$

1:  $f \leftarrow 1, T \leftarrow P$

2: **for**  $i = l-2$  down to 0 **do**

3:  $f \leftarrow f^2 \cdot g_{T,T}(Q), T \leftarrow [2]T$

4: **if**  $n_i = 1$  **then**

5:  $f \leftarrow f \cdot g_{T,P}(Q), T \leftarrow T + P$

6: **end if**

7: **end for**

8: **return**  $f_n^{(q^k-1)/n}$

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**The Jacobi Quartic Curves.** A Jacobi quartic elliptic curve over a finite field  $F_q$  is defined by the following equation  $E_{a,d} : y^2 = dx^4 + 2ax^2 + 1$  where  $d, a \in F_q$  and the discriminant

$\Delta = 256(a^2 - d)^2 \neq 0$ . In [7], Billet and Joye proved that if  $E : y^2 = x^3 + ax + b$  has a point of order 2 then  $E$  is bi-rationally equivalent to a Jacobi quartic curve. The projective closure of  $E_{a,d}$  in  $P^2$  is

$\{(X : Y : Z) \in P^2 : Y^2 Z^2 = dX^4 + 2aX^2 Y^2 + Z^4\}$ . This curve consists of the points  $(x, y)$  on the affine curve  $E_{a,b}$ , embedded as usual into  $P^2$  by  $(x, y) \mapsto (x : y : 1)$ , and extra points at infinity, i.e., points when  $Z = 0$ . There is exactly one infinity point, namely  $O = (0 : 1 : 0)$ . This point is singular.

In fact, the Jacobi quartic curve can be seen as the intersection of quadratic surfaces in space. That is, the Jacobi quartic curve can be written as the form

$$J_{a,d} : 2aX^2 + Z^2 + dW^2 - Y^2 = 0, X^2 - ZW = 0$$

With the projective coordinates  $(X : Y : W : Z)$ , the identity element is represented by the quadruplet  $O = (0 : 1 : 0 : 1)$ . The negative of  $(X : Y : W : Z)$  is  $(-X : Y : W : Z)$ .

In [10], a geometric interpretation of the group law on Jacobi quartic curves was presented. A projective plane is given by a homogeneous projective equation  $\Pi = 0$ . By abuse of notation we still use the symbol  $\Pi$  to denote the projective plane. Since the intersection of  $\Pi$  and  $J_{a,d}$  is the intersection of two quadratic curves on the projective plane, any plane  $\Pi$  intersects  $J_{a,d}$  at exactly four points, counted with appropriate multiplicities. The divisor of  $\Pi$  is defined as:

$$\text{div}(\Pi) = \sum_{R \in \Pi \cap J_{a,d}} n_R(R)$$

Where  $n_R$  is the intersection multiplicity of  $\Pi$  and  $J_{a,d}$  at the point  $R$ . Then the quotient of two projective planes is a well-defined function which gives a principal divisor. As we will see, this divisor leads to the geometric interpretation of the group law on  $J_{a,d}$ .

**Lemma 1.** ([10]) For Jacobi quartic curve  $J_{a,d}$  with neutral element  $O = (0:1:0:1)$ . Then 4 points (not necessary distinct)  $P_1, P_2, P_3$  and  $P_4$  satisfy  $P_1 + P_2 + P_3 + P_4 = O$  if and only if there is a plane  $\Pi$  with  $\text{div}(\Pi) = (P_1) + (P_2) + (P_3) + (P_4)$ .

**Theorem 2.** ([10]) Let  $J_{a,d}: 2aX^2 + Z^2 + dW^2 - Y^2 = 0, X^2 - ZW = 0$  be a Jacobi quartic curve,  $O = (0:1:0:1)$ . Let  $P_1 = (X_1: Y_1: W_1: Z_1)$ ,  $P_2 = (X_2: Y_2: W_2: Z_2)$  be two points on  $J_{a,d}$ . Let  $P_3 = P_1 + P_2 = (X_3: Y_3: W_3: Z_3)$ . Then Miller function  $g_{P_1, P_2}(X, Y, W, Z)$  which satisfies

$$\text{div}(g_{P_1, P_2}) = (P_1) + (P_2) - (P_3) - (O) \text{ is } g_{P_1, P_2}(X, Y, Z, W) = \frac{\prod_{P_1, P_2, O} C_X X + C_Y (Y - Z) + C_W W}{\prod_{P_3, O, O} W_3 (Y - Z) + (Z_3 - Y_3) W}.$$

In the case  $P_1 \neq P_2$  and  $P_1, P_2 \neq O$ , the coefficients are given by

$$C_X = W_1(Z_2 - Y_2) - W_2(Z_1 - Y_1), C_Y = X_2 W_1 - X_1 W_2, C_W = X_2(Z_1 - Y_1) - X_1(Z_2 - Y_2).$$

If  $P_1 = P_2 \neq O$ , the coefficients are given by

$$C_X = 2aX_1 W_1 + 2X_1(Z_1 - Y_1), C_Y = -Y_1 W_1, C_W = dW_1^2 - Z_1^2 + Y_1 Z_1.$$

### Pairing Computation Using Weighted Projective Coordinates

For Jacobi quartic curves, the weighted projective coordinates which represent the points as  $(X:Y:Z) = (\lambda X: \lambda^2 Y: \lambda Z)$  for all nonzero  $\lambda \in F_q$  on the curve

$$JW_{a,d}: Y^2 = dX^4 + 2aX^2 Z^2 + Z^4.$$

Unlike the homogeneous projective case, this curve is non-singular provided that  $\Delta \neq 0$  (see [8]). Billet and Joye [7] proposed a faster inversion-free unified addition algorithm on the curve

$$Y^2 = dX^4 + 2aX^2 Z^2 + Z^4.$$

The point addition in projective weighted coordinates are given by [5]:

$$(X_3: Y_3: Z_3) = (X_1: Y_1: Z_1) + (X_2: Y_2: Z_2)$$

where

$$X_3 = X_1 Z_1 Y_2 + Y_1 X_2 Z_2, Z_3 = Z_1^2 Z_2^2 - X_1^2 X_2^2,$$

$$Y_3 = (X_1 X_2 + Z_1 Z_2)^2 ((X_1^2 + Z_1^2)(X_2^2 + Z_2^2) + Y_1 Y_2 + (2a - 2)X_1 Z_1 X_2 Z_2) - X_3^2 - Z_3^2$$

The doubling formula in projective weighted coordinates are given by [5]:

$$(X_3: Y_3: Z_3) = [2](X_1: Y_1: Z_1)$$

where

$$X_3 = 2X_1 Y_1 Z_1, Z_3 = Z_1^4 - X_1^4, Y_3 = 2Y_1^4 - aX_3^2 - Z_3^2.$$

**Formula of Tate Pairing Using Weighted Projective Coordinates.** Let  $\theta \in F_{q^k}$  such that  $\theta^2 \in F_{q^{k/2}}$ ,  $\theta^4 \in F_{q^{k/4}}$ , and  $\theta^3 \notin F_{q^{k/2}}$ . That is  $1, \theta, \theta^2, \theta^3$  is a basis of  $F_{q^k}$  as a vector space over  $F_{q^{k/4}}$ .

For a point  $(X:Y:Z)$  on the curve  $JW_\theta:Y^2=d\theta^4X^4+2a\theta^2X^2Z^2+Z^4$ , then  $(\theta X:Y:Z)$  be a point on  $Y^2=dX^4+2aX^2Z^2+Z^4$ . Hence, choose  $Q=(X_Q:Y_Q:Z_Q)\in JW_\theta(F_{q^{k/2}})$ , then

$$Q=(X_Q:Y_Q:Z_Q)=(\theta X_Q:Y_Q:Z_Q)\in JW_{a,d}(F_{q^k}).$$

Here, let  $x=X/Z$  and  $y=Y/Z^2$ .

From Theorem 2, the Miller function

$$h(x,y)=(c_x x+c_y(y-1)+c_{x^2}x^2)/(x_3^2y+(1-y_3)x^2-x_3^2).$$

Therefore, in weighted projective coordinates, for addition step, the Miller function

$$\begin{aligned} h(x_Q,y_Q) &= \frac{c_x x_Q + c_y(y_Q-1) + c_{x^2}x_Q^2}{x_3^2y_Q + (1-y_3)x_Q^2 - x_3^2} = \frac{x_Q^2\theta^2}{x_3^2y_Q + (1-y_3)\theta^2x_Q^2 - x_3^2} \cdot \left( c_x \cdot \frac{1}{\theta x_Q} + c_y \cdot \frac{y_Q-1}{\theta^2x_Q^2} + c_{x^2} \right) \\ &= \frac{x_Q^2\theta^2}{x_3^2y_Q + (1-y_3)\theta^2x_Q^2 - x_3^2} \cdot (c_x \cdot \zeta \cdot \theta + c_y\eta + c_{x^2}) \\ &= \frac{x_Q^2\theta^2}{x_3^2y_Q + (1-y_3)\theta^2x_Q^2 - x_3^2} \cdot \frac{1}{Z_1^2Z_2^2} \cdot (C_X \cdot \zeta \cdot \theta + C_Y\eta + C_{X^2}) \end{aligned}$$

Where  $\zeta = \frac{1}{\theta^2x_Q}, \eta = \frac{y_Q-1}{\theta^2x_Q^2}$ . Since  $x_3, y_3, y_Q, Z_1, Z_2$  and  $\theta^2$  all belong to  $F_{q^{k/2}}$ , then

$$\frac{x_Q^2\theta^2}{x_3^2y_Q + (1-y_3)\theta^2x_Q^2 - x_3^2} \cdot \frac{1}{Z_1^2Z_2^2} \in F_{q^{k/2}}. \text{ So it can be discarded in pairing computation, so we only}$$

have to evaluate  $C_X \cdot \zeta \cdot \theta + C_Y \cdot \eta + C_{X^2}$ .

**Weighted Projective Coordinates.** Let  $T=(X_1:Y_1:Z_1), P=(X_2:Y_2:Z_2)\in JW_{ad}$  and  $T+P=(X_3:Y_3:Z_3)$ . We represent a point with  $Z\neq 0$  using the sextuplet  $(X:Y:Z:X^2:Z^2:XZ)$ , using this redundant coordinates.

**Addition Step.** From Theorem 2, we can get in addition step:

$$C_X = X_1^2(Z_2^2 - Y_2) - X_2^2(Z_1^2 - Y_1), C_Y = X_1^2X_2Z_2 - X_2^2X_1Z_1, C_{X^2} = X_2Z_2(Z_1^2 - Y_1) - X_1Z_1(Z_2^2 - Y_2)$$

Let  $t=2(a-1)$  the addition step in pairing computation  $T+P$  and  $C_X, C_Y, C_{X^2}$  are computed as follows:

$$\begin{aligned} A_1 &= X_1^2, B_1 = Z_1^2, C_1 = X_1Z_1, A_2 = X_2^2, B_2 = Z_2^2, C_2 = X_2Z_2, \\ D &= A_1 \cdot A_2, E = B_1 \cdot B_2, F = C_1 \cdot C_2, G = Y_1 \cdot Y_2, H = D + E + 2F, I = (B_1 - Y_1) \cdot (B_2 - Y_2), \\ J &= (A_1 + B_1) \cdot (A_2 + B_2) + tF + G, K = A_3 + B_3, Z_3 = E - D, \\ A_3 &= X_3^2, B_3 = Z_3^2, X_3 = (C_1 + Y_1) \cdot (C_2 + Y_2) - F - G, \\ Y_3 &= H \cdot J - K, C_3 = ((X_3^3 + Z_3^3)^2 - K) / 2, C_X = (A_1 - B_1 + Y_1) \cdot (A_2 + B_2 - Y_2) - D + I, \\ C_Y &= (A_1 - C_1) \cdot (A_2 + C_2) - D + F, C_{X^2} = (C_2 - B_2 + Y_2) \cdot (C_1 + B_1 - Y_1) - F + I. \end{aligned}$$

Then the total cost of computation  $T+P=(X_3:Y_3:Z_3:X_3^2:Z_3^2:X_3Z_3)$  and  $C_X, C_Y, C_{X^2}$  is  $10m+3s+1m_t$ , where  $m_t$  denote the cost of multiplication by constant  $t=2(a-1)$ . Since  $P$  is fixed during pairing computation, let  $Z_2=1$ . The cost of computing  $T+P$  and  $C_X, C_Y, C_{X^2}$  is  $9m+3s+1m_t$ . So the cost of addition step reduced to  $1M+(k+9)m+3s+1m_t$ .

**Doubling Step.** From Theorem 2, we can get in doubling step:

$$C_X = 2aX_1^3Z_1 + 2X_1Z_1(Z_1^2 - Y_1), C_Y = -X_1^2Y_1, C_{X^2} = dX_1^4 + Y_1Z_1^2 - Z_1^4.$$

Using the redundant coordinates  $(X_1: Y_1: Z_1: X_1^2: Z_1^2: X_1Z_1)$ , the doubling step in pairing computation  $2P$  and  $C_X, C_Y, C_{X^2}$  can be computed as follows:

$$\begin{aligned} A &= X_1^2, B = Z_1^2, C = X_1Z_1, H = A^2, I = B^2, X_3 = 2Y_1 \cdot C, Z_3 = I - H, \\ D &= X_3^2, E = Z_3^2, F = \left( (X_3 + Z_3)^2 - D - E \right) / 2, J = Y_1^2, Y_3 = 2J^2 - aD - E, \\ C_X &= 2C \cdot (aA + (B - Y_1)), C_Y = -A \cdot Y_1, C_{X^2} = dH + \left( (Y_1 + B)^2 - J - I \right) / 2 - H \end{aligned}$$

Then the total cost of the coordinates of  $2P$  and  $C_X, C_Y, C_{X^2}$  is  $3m + 8s + 2m_a + 1m_d$ . So the cost of doubling step is  $1M + 1S + (k + 3)m + 8s + 2m_a + 1m_d$ .

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