ABSTRACT: This paper aims at examining the effectiveness of the Keep-Right-Except-To-Pass rule in different traffic conditions. In addition, the paper tries to explore a more rational traffic rule to reach a better balance between traffic flow and safety. To address the problem, we develop a two-lane cellular automaton model. In our model, we divide the vehicles into two categories according to their willingness to overtake and emphasize on the overtaking behavior of the vehicles based on the Keep-Right-Except-To-Pass rule.

To test the rule, we check the relation between traffic density and traffic flow. And we find adopting the rule can raise the traffic flow by an average of 21.4% in light traffic and 24.8% in high traffic compared to not allowing overtaking. This means this rule of overtaking can improve the efficiency of traffic. Moreover, we develop our own Convert-Only-Once rule on the basis of our model. And simulation proves that compared to the Keep-Right-Except-To-Pass rule, our new rule can boost the traffic flow by 14.3% and enhance the safety index K by 1.2%.

Furthermore, we analyze the influence of the Coriolis force on our model when we adjust our model to the situation of driving on the left. In order to fit our model into an intelligent system, we exclude the influence of willingness to overtake and make some adjustment to a certain parameters. And the conclusion is similar, Convert-Only-Once rule can still hold 8.4% more traffic flow than the Keep-Right-Except-To-Pass rule.

KEYWORD: Traffic rule; Cellular automaton model; Traffic flow
Table 1. Nomenclatures

<table>
<thead>
<tr>
<th>Nomenclature</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Lane 1</td>
<td>The overtaking lane</td>
</tr>
<tr>
<td>Lane 2</td>
<td>The travel lane</td>
</tr>
<tr>
<td>i</td>
<td>The serial number of the vehicle</td>
</tr>
<tr>
<td>t</td>
<td>Moment of time</td>
</tr>
<tr>
<td>$x_i(t)$</td>
<td>The position of the vehicle $i$ at the moment $t$ on Lane 2</td>
</tr>
<tr>
<td>$gap_i(t)$</td>
<td>The number of the cells between the vehicle $i$ and vehicle$_{i+1}$ on Lane 2</td>
</tr>
<tr>
<td>$gap_i^1(t)$</td>
<td>The number of the cells between the vehicle $i$ and vehicle$_{i+1}$ on Lane 1</td>
</tr>
<tr>
<td>$v_i(t)$</td>
<td>The velocity of the vehicle $i$ at the moment $t$ on Lane 2</td>
</tr>
<tr>
<td>$v_i^1(t)$</td>
<td>The velocity of the vehicle $i$ at the moment $t$ on Lane 1</td>
</tr>
<tr>
<td>$P_A$</td>
<td>The overtaking probability of the adventurous drivers</td>
</tr>
<tr>
<td>$P_C$</td>
<td>The overtaking probability of the conservative drivers</td>
</tr>
<tr>
<td>$\rho(t)$</td>
<td>The density of vehicles</td>
</tr>
<tr>
<td>$N(t)$</td>
<td>The quantity of the vehicles on our two-lane freeway</td>
</tr>
<tr>
<td>$\bar{v}(t)$</td>
<td>Average velocity</td>
</tr>
<tr>
<td>$L$</td>
<td>The length of each lane</td>
</tr>
<tr>
<td>$j$</td>
<td>The serial number of the lane</td>
</tr>
<tr>
<td>$l(t)$</td>
<td>The amount of traffic flow</td>
</tr>
<tr>
<td>$K$</td>
<td>The safety at a particular moment</td>
</tr>
<tr>
<td>$F_A$</td>
<td>The proportion of adventurous vehicle</td>
</tr>
<tr>
<td>$F$</td>
<td>Coriolis force</td>
</tr>
<tr>
<td>$F$</td>
<td>The friction that ground can provide</td>
</tr>
</tbody>
</table>

2 Setting Up the Model

2.1 Preparing the new file with the correct template

We model the physical structure of the freeways as a two-lane cellular automaton. The length of each lane is $L$, that is, the number of the cells in the array is $L$. And each cell can be designated as a vehicle or a vacancy. The model depends on the track of the individual vehicles running on the freeway and the distance between the two vehicles can be calculated by counting the number of the vacant cells. Particularly, the distance between vehicle$_i$ and is vehicle$_{i+1}$

$$gap_i(t) = x_{i+1}(t) - x_i(t) - 1$$

We take as the time interval for the automaton to change from one condition to its next condition. We focus on the vehicles in the automaton, whose condition at one moment of time, including position and velocity, are decided by the former moment. Velocity of vehicles can be

$$v_i(t) = \{0, 1, 2, 3, \ldots, v_{max}\}$$

which represents the number of cells it can pass through in one time interval. And $v_{max}$ represents the velocity limitation on the lane. In our following explanation, we’ll define the deduction rules for vehicles on different lanes, with which we can deduce a vehicle’s next condition with its current one.

We classify the vehicles’ behavior on the lane as two types. One is Following Behavior, which is, running on the travel lane without overtaking. The other is Overtaking Behavior, which means one vehicle overtakes the front vehicle and then returns to the travel lane. At any moment, a vehicle follows the front or changes lanes to overtake.

Then, we will illustrate the deduction rules of Following Behavior on the travel lane and of Overtaking Behavior respectively.

2.2 The deductive rule of following behavior

Based on previous simplification, we classify the drivers’ strategies as adventurous ones and conservative ones. The two types of vehicles’ behavior have distinct deductive rules in Following Behavior.

**About the conservative strategy**

The conservative ones are inclined to keep the safe distance. They slow down when they get close to the front car to avoid collision. We assume vehicle$_i$ takes conservative strategy. We set up principles for deduction to simulate the process of following on the Lane 2.

Step 1: Acceleration:

When $v_i(t) < gap_i$ , vehicle$_i$ will accelerate to narrow the gap, and the velocity of this progress is

$$v_i \rightarrow v_{i(t)} = \min(v_i(t) + 1, v_{max})$$

Step 2: Affirmative deceleration (In case of running into the front car)

When $v_i(t) > gap_i(t)$, will decelerate in order to keep the safe distance. The velocity after this process is

$$v_i(t + \frac{1}{3}) \rightarrow v_i(t + \frac{2}{3}) = \min\left(gap_i(t), v_i(t + \frac{2}{3})\right)$$

Step 3: Random deceleration

According to the justification of the front car and its own, vehicle$_i$ will random decelerate. The velocity of random deceleration is:

$$v_i(t + \frac{2}{3}) \rightarrow v_i(t + 1)$$

$$= \begin{cases} 
\max\left(v_i(t + \frac{2}{3}), 0\right), & \text{the probability is } p_{con} \\
v_i(t + \frac{2}{3}), & \text{the probability is } 1 - p_{con}
\end{cases}$$

Then we can work out the changing position of the vehicle by calculating the number of the cells.

$$x_i(t) \rightarrow x_i(t + 1) = x_i(t) + v_i(t + 1)$$
About the adventurous strategy

The adventurous strategy tends to speed up. They would keep the maximum velocity and keep a shorter distance with the front car. We assume vehicle$_i$ takes adventurous strategy and then simulate the progress of the vehicle$_i$ following vehicle$_{i+1}$. Similar to conservative strategy, we define the process into 2 steps.

Step1: Acceleration:
\[ v_i(t) \rightarrow v_i(t + \frac{1}{2}) = \min(gap_i(t), v_{max}) \] (7)

Step2: Random deceleration
\[ v_i(t + \frac{1}{2}) \rightarrow v_i(t + 1) \]
\[ = \begin{cases} \max(v_i \left(t + \frac{1}{2}\right), 0) & \text{the probability is } p_{AD} \\ v_i \left(t + \frac{1}{2}\right) & \text{the probability is } 1 - p_{AD} \end{cases} \] (8)

Changing position of the vehicle$_i$
\[ x_i(t) \rightarrow x_i(t + 1) = x_i(t) + v_i(t + 1) \] (9)

2.3 The deductive rules of overtaking

We set up two sub-progress of the overtaking process, (Figure 1). First, vehicle$_i$ drives to Lane 1. In the next time moment, when vehicle$_i$ overtakes vehicle$_{i+1}$, and drives back to Lane 2. Thus the process of overtaking consists of two consecutive moments of time and the vehicles can’t drive on Lane 1 for more than one time interval.

In what conditions can an individual vehicle finish an overtaking? Our model sets two requirements to decide whether the vehicle can make a successful overtaking. The first requirement is Requirement for Velocity. If the velocity of vehicle$_i$ meets the condition that $v_i(t) < gap_i$, it is impossible for vehicle$_i$ to finish overtaking in the next time interval $t+1$. So it will just follow vehicle$_{i+1}$. We can define Requirement for Velocity as $v_i(t) > gap_i$.

After meeting the requirement above, we must take safety into consideration. We define the other requirement for overtaking, the Requirement for Safety. When this requirement cannot be satisfied, the vehicle should follow the front to avoid collision. As shown in Figure 1, there must be enough space on Lane 1 for vehicle$_i$ to overtake. What’s more, the following vehicle$_{i-1}$ on the Lane 1 cannot collide into the vehicle$_i$. So the Requirement for Safety can be denoted as
\[ gap'_i(t) > gap_i(t) & gap'_{i-1}(t) \geq \min(v'_{i-1}(t) + 1, v'_{max}) \] (10)

In the expressions above, the definitions of $gap'_i(t)$ and $gap'_{i-1}(t)$ are as follows:
\[ gap'_i(t) = x'_{i+1}(t) - x_i(t) - 1 \] (11)
\[ gap'_{i-1}(t) = x_i(t) - x_{i-1}(t) - 1 \] (12)

We can figure out the safe velocity when vehicle$_i$ choose to overtake front vehicle
\[ v'(t + 1) = \min(v_i(t), gap'_i(t), v_{max}) \] (13)

Once the vehicle passes through the front car on Lane 1, it must return to Lane 2 on the next time moment. To determine the range of the velocity when vehicle$_i$ return to the Lane 2, we should ensure vehicle$_i$ cannot be collided by vehicle$_{i-1}$ and would not run into vehicle$_{i+1}$. (described in Figure 1) We can figure out the safe velocity when vehicle$_i$ chooses to return to the Lane 2.
\[ v_i(t + 2) = \max(gap_{i-1}(t+1), v_i(t+1)) \] (14)

Overall, we can figure out the position change of vehicle$_i$ during a complete process of overtaking.
\[ \begin{align*}
  x'_i(t + 1) &= x_i(t) + v'_i(t + 1) \\
  x_i(t + 2) &= x'_i(t + 1) + v_i(t + 2)
\end{align*} \] (15)

What’s more, to distinguish two types of strategies, we define the concept of “preference rate” in our model. This rate determines the preference for overtaking when either two of the strategies meets the two requirements. Based on our simplification, the preference rate of adventurous strategy is higher than that of the conservative one, that is, $P_A > P_C$. To be more precise, we regard the preference rate as the probability of choosing to pass through when they meet the requirement to overtake. The value of $P_A$ and $P_C$ are determined by life experience, but to make it convenient for us to test our model, we set the values as $P_A = 0.9, P_C = 0.5$.

2.4 Index to test the model

To test our model, we set up several indexes as the standard. $F_A$: The proportion of vehicles taking the adventurous strategy.
\[ \rho(t) = \frac{N(t)}{2L} \] We define whether the traffic is heavy or light by adopting the density of vehicles.
We define $\rho \in (0.1, 0.3)$ as light traffic and $\rho \in (0.6, 0.8)$ as heavy traffic.

$$\bar{v}(t) = \frac{1}{N(t)} \sum_{j=1}^{N} \sum_{i=1}^{N(j)} v_{(j,i)}(t)$$

We acknowledge that the safety level on the lane is affected by the average speed of vehicles. In common sense, the larger $v(t)$ is, the lower safety level the lane has.

$J(t) = \rho(t) * \bar{v}(t)$ We measure the traffic flow by using the index of $J(t)$, which means the number of the vehicles on the two lanes at the moment $t$. Larger $J(t)$ means higher traffic flow.

$f_s(t) = \frac{N_s(t)}{N(t)}$ We adopt the index $f_s(t)$ to examine the ratio of vehicles making overtaking process at moment $t$. The safety level is also influenced by this index because accidents are more likely to happen when vehicles overtake.

$$K = \frac{1}{f_s * \bar{v}(t) + 1}$$ We define the safety coefficient $K$ with an empirical formula.

### 2.5 Results and analysis

We run the simulation where our lanes are made of 1000 cells, that is, $L=1000$ and we set 30000 steps for our simulation. Then, we analyze through the last 20000 steps whose the data is stable. Under the conditions of $v_{max} = 5$, $P_{AD} = P_{CON} = 0.5$, $P_A = 0.8$, $P_C = 0.5$. We can get the relationship of the density of vehicle and the traffic flow. We exhibit the results in Figure 2.

From the Figure 2, we can see that when $\rho \in (0.1, 0.3)$, the traffic flow is higher, and when $\rho \in (0.6, 0.8)$, the traffic flow is lower. Thus, we can get to the conclusion that it is better to increase the traffic flow under the light traffic. Meanwhile, the traffic flow is related with proportion of the drivers’ strategies (adventurous or conservative) under the same density of the density of vehicles.

In the following analysis, we examine the relationship between the density of vehicles $\rho$ and the safety coefficient $K$. We show the result in Figure 3.

To check the effectiveness of the Keep-Right-Except-To-Pass rule, we change the parameters $P_A = P_C=0$ . This means that all the vehicles are not willing to overtake the front vehicle and each vehicle in our model simply follows the front vehicle. According to our definition of safety, $K=1$. We exhibit the relationship between $J$ and $\rho$ by Figure 4. We take $F_A = 0.4$ and $F_A = 0.8$ as the example to illustrate.

From the Figure above, we can easily conclude that the quantities of traffic flow increase under the circumstance of identical density and proportion of the aggressive when we adopt the Keep-Right-Except-To-Pass-Rule. Thus, we justify that the traffic rules of overtaking can increase the quantities of the traffic flow to certain extent. In fact, according to our calculation, the average increasing rate is 21.4% in low traffic and 24.8% in high traffic.

Then we change the $v_{max}$ under the condition of $F_A = 0.4$. to examine the effect of speed limit on our model. We get the curve in Figure 5 to demonstrate the influence between traffic flow and coefficient of safety. With the increase of $v_{max}$, the traffic flow raise significantly and there’s also a drop in the safety coefficient.
2.6 A better traffic rule

In the previous analysis, we have already proved that the adoption of Keep-Right-Except-To-Pass rule can raise traffic flow in comparison with not allowing overtaking. Now we are going to explore a better rule to ensure a larger traffic flow both in light and heavy traffic without significantly affecting safety coefficient $K$.

Consider our definition of “the deductive rule of overtaking”. We make some adjustment to the overtaking rules to form our own Convert-Only-Once rule:

1) When one vehicle converts to Lane 1 to pass through the front one, it will continue to drive on the Lane 1;
2) Driving on the Lane 1 for a long period is permitted, and the vehicles on Lane 1 obey the same rule of Following Behavior as that on Lane 2;
3) Vehicles on Lane 1 are not allowed to take Lane 2 to complete its overtaking process, that is, overtaking is not allowed on Lane 1 but only allowed on Lane 2.

The adjustment above can raise the utilization rate of the Lane 1. Meanwhile, the raise in the number of vehicles on the Lane 1 makes it more difficult to satisfy the requirements of overtaking at certain traffic density, which means greater safety.

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To test our rule, we take $F_A = 0.4$, $v_{\text{max}} = 5$ and run the simulation. The distinction in traffic flow and safety coefficient $K$ between the Keep-Right-Except-To-Pass rules and our Convert-Only-Once rule are presented in Figure 6.

![Fig. 6 The distinction in traffic flow and safety coefficient K](image)

We can conclude that in light traffic, our rule ensures greater traffic flow and better safety. As for highway traffic, traffic flow increases but there’s a decline on safety. Actually, on average, according to our calculated results, the Convert-Only-Once rule can increase the the traffic flow by 21.4% in light traffic and 24.8% in high traffic compared to not allowing overtaking. As for the safety coefficient $K$, the Convert-Only-Once rule increases $K$ at about 1.4% on average in light traffic, but decreases at about 1.2% on average in heavy traffic. As a whole, our model can significantly raise the traffic flow without exerting much influence on safety level.

3 FURTHER DISCUSSION

3.1 Headings

According to our previous simulation, the proportion of the adventurous strategy has a positive effect on the traffic flow. What’s more, the adoption of overtaking action can also increase the traffic flow. As safety is no longer a big issue, we can set higher speed limitation to encourage larger flow. So we exhibit the adjustment to our model as follows:

- $F_A = 1$ All the vehicles would take adventurous strategy to ride on the road.
- $P_A = 1$ All the vehicles must overtake the front ones when they meets the requirements for overtaking.
- $v_{\text{max}} = 8$ Raise the velocity limitation of the road in order to enhance the traffic flow.

We can run the simulation of the Keep-Right-Except-To-Pass rule and our Convert-Only-Once rule. The calculation result reveals that there’s no major distinction to our previous conclusion. The Convert-Only-Once rule can still promote the traffic flow, but the rate declines to 8.4%.

3.2 Conclusions

Based on our cellular automaton model above, we can reach the following conclusions:

1) The Keep-Right-Except-To-Pass rule is effective in promoting better traffic flow in comparison with not allowing overtaking.
2) The Convert-Only-Once rule is more rational in boosting the traffic flow. According to our analysis, this rule enhances the utilization rate of Lane 1 without distinctively affecting the safety.
3) Our model can fit into countries where driving on the left is the norm with adjustment to a certain parameters.

REFERENCES