Group Consensus of Multi-agent Networks With **Multiple Time Delays**

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Abstract—This paper investigates the group consensus problem of first-order multi-agent networks with multiple time delays. By applying the theory of frequency-domain, we aim to propose some algebraic criteria such that the multi-agent networks can reach group consensus. From the results, it can be shown that group consensus of networks is determined by owning input time delays and connection strengths between agents, independent of communication delays. However, the existence of communication delays will affect the convergence rate of multi-agent networks. Finally, several numerical simulated examples are given to show the validity and correctness of our theoretical results.

Keywords-group consensus; multi-agent networks; time delays; complex network

L INTRODUCTION

Partly due to broad applications of multi-agent networks in many areas such as congestion control[1] and flocking [2], the cooperative control has attracted many researchers' interest. As a fundamental branch of cooperative control, the consensus issues have become hot spots. Recently, many results about consensus problems have been established. Specific contents can be found in survey papers [3-4] and references therein, etc.

In cooperative control, in order to ensure target tasks to be completed harmoniously, it requires that states of all agents keep consistent with time. However, with the changes of environments, situations or even time, the consensus states are different. Generally, it can be described by group consensus problem. Up to date, group consensus of multi-agent networks has achieved some progress. Yu et al. [5,6] addressed group consensus with undirected or strongly connected and balanced graphs on the basis of the matrix theory. Furthermore, Yu et al. by the idea of double-tree-form transformation, extended group consensus problems with communication delays and switching topologies [7]. For special topologies with the same and different self-dynamic networks, the group consensus problems were investigated in [8]. Moreover, in order to reduce the cost of network control, pinning control strategies have been introduced into multi-agent networks. Particularly, the analysis of pinning group consensus started in [9-10] and references therein, etc. Additionally, under the strongly connected and balanced graph, Wang et al. [11] took group consensus with communication delays into consideration. Hu et al.[12] gave an overview of average-group consensus problems on networks with undirected topologies . Ji et al. provided group consensus

with connected undirected and connected bipartite graphs respectively in [13]. In the connected bipartite graph, the reference [14] addressed group consensus of first-order networks with and without delays respectively by a control protocol. Moreover, Du et al. [15] extended the conclusions proposed in [14].

As we know, due to the communication link, equipment, etc., there exist two different kinds of delays in networks, that is communication delays and input delays. In fact, these two delays objectively exist and are different from each other. Thus the research towards group consensus of networks with multiple delays become more realistic. Comparing with existing investigations, there exist two main shortcomings: First, the effect of multi-agent networks with the two kinds of delays are considered insufficiently. Some related researches only involve communication delays, or only analyze the same communication and input delays [5-7,13-15]. Second, most of surveys only focus on networks with special topologies, such as undirected, strongly connected as well as strongly connected and balanced graphs, etc. [5-6,12-15]. Inspired by related researches, more general topologies are investigated. We address the group consensus issue with multiple delays on firstorder networks. Thereafter, algebraic criteria are derived that ensure group consensus to be achieved. Eventually, related results for similar issues are viewed as special cases of this paper, or analysis criteria are relatively less conservative.

The rest of the paper is organized as follows. In Section 2, relevant preliminaries on graph theory and model formulation are summarized. The problem of group consensus of networks with multiple time delays is discussed in Section 3. By a plurality of numerical experiments, the validity and accuracy of conclusions is verified in Section 4. Finally, concluding remarks and future trends are stated.

II. PRELIMINARIES

In multi-agent networks, the topology can be described by a directed graph. The node set is defined by $V = \{v_1, v_2, ..., v_N\}$. Denote the node indexes belong to a finite index set by $\aleph = \{1, 2, ..., N\}$ and the edges set is $E \subseteq V \times V$. The neighbor set of v_i is $N_i = \{v_i \in V : (v_i, v_i) \in E\}$. Moreover, $A = \{a_{ii}\} \in \Re^{N \times N}$ is the weighted adjacency matrix. When

 $v_j \in N_i, a_{ij} > 0$. For simplicity, we assume $\forall i \in \aleph, a_{ii} = 0$. Let $D = diag\{d_i, i \in \aleph\}$ be the degree matrix of G, L = D - A is the Laplacian matrix of G.

For first-order networks, the dynamic is listed as (1):

$$x_i(t) = u_i(t), \qquad (1)$$

where $x_i(t), u_i(t) \in \Re^n$ denotes the position, control input of the agent *i*. Without loss of generality, we assume n = 1, i.e., we just only consider $x_i(t), u_i(t) \in \Re$. When n > 1, by the Kronecker algorithm, it can be easily generalized.

Usually, for convenience, we restate some related lemma and definitions as follows.

Definition 1 The first-order multi-agent networks (1) is said to realize consensus asymptotically, if for any $i, j \in \mathbb{N}$, it follows that $\lim_{t \to \infty} = \|x_i(t) - x_j(t)\| = 0$.

Definition 2^[16] For G = (V, E, A), if *V* is divided into two disjoint subgroups $\{V_1, V_2\}$, and the two vertices v_i and v_j , associated with each edge (v_i, v_j) respectively, belongs to two different sets of vertices, we call *G* the bipartite graph.

Definition 3 If there exists a path in *G* from v_i to v_j , then v_j is said to be reachable from v_i . If a node is reachable from every other node in *G*, then it is treated as a globally reachable node.

Lemma $\mathbf{1}^{[14]}$ If the topology of *G* is a connected bipartite graph, the rank of D + A is n - 1.

Lemma $2^{[17]}$ If the graph *G* exists a globally reachable node, its Laplacian matrix will have a simple eigenvalue 0.

Lemma 3^[18] For $\forall \gamma \in [0,1)$, when $\omega \in \Re$, convex hull $\gamma Co(0 \cup \{E_i(j\omega), i \in \aleph\})$ does not contain (-1, j0), where

 $E_i(j\omega) = \frac{\pi}{2T} \times \frac{e^{-j\omega T}}{j\omega}$ and T denotes the system delay.

Lemma 4^[19] For $\omega \in \Re$, the set $\bigcup_{i \in \mathbb{N}} G_i$ is included in the convex hull $\gamma Co(0 \cup \{E_i(j\omega), i \in \aleph\})$.

III. GROUP CONSENSUS OF MULTI-AGENT NETWORKS WITH MULTIPLE DELAYS

A. Group Consensus of Delayed Multi-agent Networks with the Connected Bipartite Topologies

For the network with the connected bipartite topology, ref. [15] by designing protocol (2), derived consistent states of convergence eventually. At the same time, it also discussed the

maximum allowed delay such that the system (1) under protocol (3) can achieve group consensus.

$$u_{i}(t) = -\sum_{v_{j} \in N_{i}} a_{ij}(x_{j}(t) + x_{i}(t)), i \in \mathbb{N}$$
, (2)

$$u_i(t) = -\sum_{v_j \in N_i} a_{ij}(x_j(t-\tau) + x_i(t-\tau)), i \in \aleph$$

$$, \qquad (3)$$

where τ denotes the system delay.

By protocol (3), references [14-16] only discussed a special case of the same communication and input delays. Reference [15] did not give the conditions, where networks reached group consensus in the existence of time delays. In general, the two different kinds of delays exist objectively, so we derive some algebraic criteria. These algebraic criteria can guarantee group convergence of system (1) with protocol (4).

$$u_{i}(t) = -\sum_{v_{j} \in N_{i}} a_{ij}(x_{j}(t - T_{ij}) + x_{i}(t - T_{i})), i \in \Re$$
, (4)

where T_{ij} denotes communication delay and T_i indicates input delay. With algorithm (4), the closed-loop form of (1) is

$$x_{i}(t) = -\sum_{v_{j} \in N_{i}} a_{ij}(x_{j}(t - T_{ij}) + x_{i}(t - T_{i})), i \in \mathbb{N}, \qquad (5)$$

Theorem 1 Assume the system (5) of *N* agents with undirected bipartite topology. For $\forall i \in \aleph$, if $\max\{d_iT_i\} < \pi/4$, system (5) can reach group consensus asymptotically.

Proof: By taking the Laplace transformation of (5), we obtain $det(sI + De^{-sT_{ij}} + Ae^{-sT_i}) = 0$. For simplicity, we define $F(s) = det(sI + De^{-sT_{ij}} + Ae^{-sT_i})$. By the general Nyquist stability criterion, the following two cases are discussed respectively:

1) When s = 0, $F(s) = \det(D+A)$, based on Theorem 1, we can derive that F(s) has a simple zero at s = 0.

2) When
$$s \neq 0$$
, let $P(s) = \frac{F(s)}{s}$, $G(s) = \frac{De^{-sT_{ij}} + Ae^{-sT_{i}}}{s}$

The discussion about the zeros of F(s) equals to the zeros of P(s). So if all zeros of P(s) being on the open left complex plane, system (5) will have group consensus.

Let $s = j\omega$. From the Greshgorin disk theorem, the equivalent of $G(j\omega)$ satisfies

$$\lambda(G(j\omega)) \in \bigcup_{i \in \mathbb{N}} G_i$$
(6)

$$G_{i} = \left\{ \zeta : \zeta \in C, \left| \zeta - \sum_{v_{j} \in N_{i}} a_{ij} \frac{e^{-j\omega T_{i}}}{j\omega} \right| \le \left| \sum_{v_{j} \in N_{i}} a_{ij} \frac{e^{-j\omega T_{i}}}{j\omega} \right| \right\}, \quad (7)$$

where C denotes complex field.

On the basis of (7), the center of the disk G_i is $G_{i0}(j\omega) = \sum_{v_j \in N_i} a_{ij} \frac{e^{-j\omega T_i}}{j\omega}$. Then intersection point is defined by W_i , which is made by the boundary of the disk and the origin point of the complex plane O. We can see that the track of point is $W_i(j\omega) = 2\sum_{v_j \in N_i} a_{ij} \frac{e^{-j\omega T_i}}{j\omega}$. From Lemma 3, noting that $W_i(j\omega) = \gamma_i \times E_i(j\omega)$, we know that for any given $\gamma_i < 1$, it is easy to know that $\sum_{v_j \in N_i} a_{ij}T_i < \pi / 4$.

Now letting $\gamma = \max \{\gamma_i, i \in \aleph\}$, obviously, when $\gamma < 1$, for any $i \in \aleph$, it is easy to obtain that the next equation holds $\gamma Co(0 \cup \{E_i(j\omega)\}) \supseteq \gamma_i (0 \cup \{E_i(j\omega)\}) = Co(0 \cup \{W_i(j\omega)\})$. In the view of Lemma 3, since $(-1, j0) \notin \gamma Co(0 \cup \{E_i(j\omega), i \in \aleph\})$, we also can conclude that $(-1, j0) \notin \bigcup_{i \in \aleph} G_i$. Noting that $Co(0 \cup \{W_i(j\omega), i \in \aleph\}) \supseteq \bigcup_{i \in \aleph} G_i$, according to Lemma 4, we have $(-1, j0) \notin \bigcup_{i \in \aleph} G_i$. That is to say $\lambda(G(jw))$ does not contain (-1, j0). Therefore, we conclude that if the general Nyquist stability criterion is applied, all zeros of P(s) have negative real parts. The proof of Theorem 1 is completed.

Remark 1 The allowable upper bounds of delays are proposed analytically, which can guarantee group consensus in [14]. In the sharp contrast to Lemma 1, the conclusion about the bound of delays is too broad. The following compared results of experiments verify the conclusion. Meanwhile, from the conclusion of Theorem 1, it shows that group convergence is subject to the input delays and adjacent weights, and is independent of communication delays.

Corollary 1 Supposed the system (5) of *N* agents with directed bipartite topology, for $\forall i \in \aleph$, if $\max \{d_i T_i\} < \pi / 4$ is satisfied, system (5) can reach group consensus asymptotically.

The process of the proof is similar with Theorem 1, we omit it due to the limitation of space.

B. Group Consensus of Delay Systems with the Topology Owning a Globally Reachable Node

Suppose the network consists of n+m agents, and $L_1 = \{1, 2, ..., n\}, L_2 = \{n+1, n+2, ..., n+m\}$. Based on the

following two assumptions of in-degree balance , considering the following protocol (8) with multiple time delays,

a)
$$\sum_{j=n+1}^{n+m} a_{ij} = 0, \forall i \in L_1; b) \sum_{j=1}^{n} a_{ij} = 0, \forall i \in L_2.$$
$$u_i(t) = \begin{cases} \sum_{V_j \in N_{1i}} a_{ij}(x_j(t-T_{ij}) - x_i(t-T_i)) + \sum_{V_j \in N_{2i}} a_{ij}x_j(t-T_{ij}) \\ \sum_{V_j \in N_{2i}} a_{ij}(x_j(t-T_{ij}) - x_i(t-T_i)) + \sum_{V_j \in N_{1i}} a_{ij}x_j(t-T_{ij}) \end{cases}$$
(8)

In (8), for $\forall i, j \in L_1, a_{ij} \ge 0$; $\forall i, j \in L_2, a_{ij} \ge 0$; $\forall i, j \in \phi = \{(i, j) : i \in L_1, j \in L_2\} \cup \{(i, j) : j \in L_1, i \in L_2\}, a_{ij} \in \Re$

With (8), the closed-loop form of (1) is

$$x(t) = \begin{cases} \sum_{V_j \in N_{1i}} a_{ij}(x_j(t-T_{ij}) - x_i(t-T_i)) + \sum_{V_j \in N_{2i}} a_{ij}x_j(t-T_{ij}) \\ \sum_{V_j \in N_{2i}} a_{ij}(x_j(t-T_{ij}) - x_i(t-T_i)) + \sum_{V_j \in N_{1i}} a_{ij}x_j(t-T_{ij}) \\ & .(9) \end{cases}$$

Theorem 2 Under assumptions of in-degree balance, we consider system (9) of n + m(n, m > 1) agents is a digraph which owns a globally reachable node. Then the network will achieve group consensus asymptotically if and only if $\max \{d_i T_i\} < \pi / 4, i = 1, 2, ..., n + m$, where $d_i = \sum_{k=1, k \neq i}^{m+n} a_{ik}$.

The proof progress of Theorem 2 is very similar to Theorem 1 and is omitted from this note due to the limitation of space.

IV. SIMULATION EXAMPLES

According to Theorem 1 and Theorem 2 respectively, some simulation examples are given to verify the effectiveness and the correctness of the criteria established above.

A. Experiment I

We consider system (5) with the topology and coupling weights between agents described in Figure I. Let v_1 , v_2 in a group and v_3 , v_4 , v_5 in another group. The initial states of agents are $x(0) = [1.0, 2.0, 5.0, 4.0, 3.0]^T$. Input delays are $T_1 = T_2 = 0.1s$, $T_3 = T_4 = 0.2s$, $T_5 = 0.1s$. In Figure II, it shows that the network can achieve group consensus. Comparing the network curves with different delays, it is obvious that the existence of communication delays can impact the convergence speeds of networks.

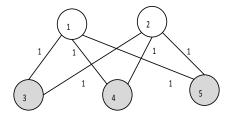


FIGURE I. TOPOLOGY OF SYSTEM (5)

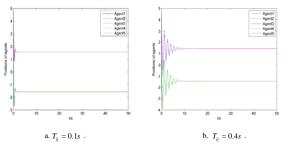


FIGURE II. TRAJECTORIES OF SYSTEM (5)

From Figure I, the degrees of v_1 and v_2 are 3. By Theorem 1, in order to reach the group consensus of networks, the allowed input delays of v_1 and v_2 should hold $T_i < \pi/12 = 0.26s$, i = 1, 2. Based on the above experiments, we conduct experiments on the following situations. The state trajectories of system (5) are plotted in FigureIII.

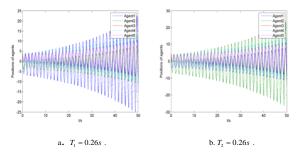


FIGURE III. STATE TRAJECTORIES OF SYSTEM (5)

From FigureIII, it illustrates that system (5) will not reach group consensus. Compared with the result in [15], it is clear that the upper bound of the time delay we derived is more accurate.

B. Experiment II

We consider the topology of the network (11) with 5 nodes plotted in Figure IV. The initial states of agents are $x(0) = [2.0, 3.0, 5.0, 7.0, 6.0]^T$. Let $T_{ij} = 0.4s$, and input delays of each node are 0.6s, 0.7s, 0.3s, 0.4s and 0.1s, respectively. The state trajectories of (12) are shown in Figure V (a). The group consensus is achieved. By the condition of Theorem 2, we can learn that $d_1^{40} = 1$ and the input delay satisfies $T_1 < \pi / 4 = 0.785s$. If set $T_1 = 0.79s$, and the delays of other nodes keeping unchanged, from Figure V (b), we learn that the

group consensus is fail to be realized. The correct and effective of Theorem 2 is verified.

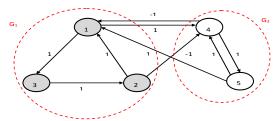


FIGURE IV. INTERCONNECTION GRAPH OF SYSTEM (11)

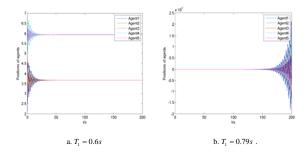


FIGURE V. DYNAMIC BEHAVIORS OF SYSTEM (11)

V. CONCLUSION

For first-order networks, this technical survey is aimed at exploring the issue of group consensus of multi-agent networks with diverse communication and input delays. By the theory of frequency-domain, some algebraic criteria of the group consensus are derived. It can be shown that the group consensus of networks is determined by owning input delays and connection strengths, independent of communication delays. However, the existence of communication delays will affect the convergence speed of networks. Due to various reasons, the topology of complex networks typically changes, thus our future work will investigate the group consensus issue for diverse delays under switching topologies.

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